



## COLLEGE CLASSIC RULES 2020-2021

### ***Hip-Hop***

There is no one definition to describe hip-hop dance. Hip-hop dance is continuously transforming and redefining itself with each new generation of dancers. Any general street or hip-hop style (or combination of styles) is acceptable in this category. Movements should complement the music and teams will be judged on both musicality and uniformity. Teams should also display an ability to connect with the audience and provoke an emotional response (i.e., excitement, laughter, joy, sadness and/or sense of drama) appropriate to the style presented.

#### **DANCE TEAM UNION HIP-HOP SCORING CATEGORIES**

##### **ARTISTRY (30 points)**

Uniqueness of Concept and Movement	10
Visual Effect	10
Musicality of Choreography	10

##### **TECHNIQUE (30 points)**

Hip-Hop Technique	10
Difficulty of Movement	10
Musical Demand	10

##### **EXECUTION OF ROUTINE (30 points)**

Uniformity of Movement	10
Execution of Spacing and Transitions	10
Musicality of Execution	10

##### **SHOWMANSHIP (10 points)**

Communication and Projection by Dancers	10
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**TOTAL (100 points): \_\_\_\_**



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### **Jazz**

Any jazz style (or combination of styles) is acceptable including styles commonly referred to as jazz, Broadway, contemporary, lyrical or modern. Combinations of these styles may also be used. The team should demonstrate difficulty through the use of advanced dance skills (e.g., turns, leaps, extensions). Movements should complement the music and teams will be judged on both musicality and uniformity. Teams should also display an ability to connect with the audience and provoke an emotional response (i.e., excitement, laughter, joy, sadness and/or sense of drama) appropriate to the style presented.

#### **DANCE TEAM UNION JAZZ SCORING CATEGORIES**

##### **ARTISTRY (30 points)**

Uniqueness of Concept and Movement	10
Visual Effect	10
Musicality of Choreography	10

##### **TECHNIQUE (30 points)**

Jazz Technique (Leaps, Turns, Jumps)	10
Technique Displayed in Other Movement	10
Overall Difficulty	10

##### **EXECUTION OF ROUTINE (30 points)**

Uniformity of Movement	10
Execution of Spacing and Transitions	10
Musicality of Execution	10

##### **SHOWMANSHIP (10 points)**

Communication and Projection by Dancers	10
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**TOTAL (100 points): \_\_\_\_\_**



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### **Pom**

Any style of dance may be used to accomplish this and there are no required movements. Turns, leaps, jumps, kicks, lifts or tricks are not required. The team should demonstrate difficulty through the incorporation of intricate pom motions. Movements should complement the music and teams will be judged on both musicality and uniformity. Teams will also be judged on the creative use of poms for visual effect. Teams should also display an ability to connect with the audience and provoke an emotional response (i.e., excitement, laughter, joy, and/or sense of drama) appropriate to the style presented.

#### **DANCE TEAM UNION POM SCORING CATEGORIES**

##### **ARTISTRY (30 points)**

Uniqueness of Concept and Movement	10
Visual Effect	10
Musicality of Choreography	10

##### **TECHNIQUE (30 points)**

Pom Motion Technique	10
Technique Displayed in Other Movement	10
Difficulty of Pom Motions	10

##### **EXECUTION OF ROUTINE (30 points)**

Uniformity of Movement	10
Execution of Spacing and Transitions	10
Musicality of Execution	10

##### **SHOWMANSHIP (10 points)**

Communication and Projection by Dancers	10
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**TOTAL (100 points): \_\_\_\_\_**



## COLLEGE CLASSIC RULES 2020-2021

### ***Spirit Showdown***

The DTU Spirit Showdown is a chance for teams to perform a dance showcasing their hometown, school or team in a unique way. There are no required movements. Props are permitted, and any style or combination of styles of dance may be used. Turns, leaps, jumps, kicks, or tricks are not required. The team and dancers should display an ability to connect with the audience and provoke an emotional response (i.e., excitement, laughter, joy, and/or sense of drama) consistent with the spirit of this category.

**The Spirit Showdown is not a cheerleading or songleading competition and teams should not feel bound whatsoever to a “traditional school spirit” model in deciding upon choreography, costuming or music. This category is an additional opportunity for teams to show the audience something that is entertaining, fresh, new and unique to their program. It also allows teams to take creative risks with very few rules and to have fun!**

### **DANCE TEAM UNION**

#### **SPIRIT SHOWDOWN SCORING CATEGORIES**

##### **ARTISTRY (40 points)**

Entertainment Value of Routine (Movement and Overall Concept)	20
Showcase of Hometown/School/Team’s Unique Style and/or Traditions	20

##### **EXECUTION (40 points)**

Quality of Team Movement (Technique, Uniformity and Spacing)	20
Musicality of Execution	20

##### **SHOWMANSHIP (20 points)**

Communication and Projection by Dancers	20
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## COLLEGE CLASSIC RULES 2020-2021

### **Team Performance**

Team Performance is a combination of pom, jazz, and hip-hop styles. Please see the descriptions of those individual styles for more information. Teams should demonstrate proficiency in each style to maximize their score; it is recommended that teams have well-defined sections devoted to each style of at least 25-30 seconds in length. In order to assist with judging, teams may be asked to submit an outline prior to the competition that lists the sequence in which they will perform each style. Movements should complement the music and teams also will be judged on both musicality and unison. Teams should also display an ability to connect with the audience and provoke an emotional response (i.e., excitement, laughter, joy, sadness and/or sense of drama) appropriate to each style presented.

#### **DANCE TEAM UNION TEAM PERFORMANCE SCORING CATEGORIES**

##### **ARTISTRY (30 points)**

Uniqueness of Concept and Movement	10
Visual Effect	10
Musicality of Choreography	10

##### **TECHNIQUE (30 points)**

Pom Technique and Technical Difficulty	10
Jazz Technique and Technical Difficulty	10
Hip Hop Technique and Technical Difficulty	10

##### **EXECUTION OF ROUTINE (30 points)**

Uniformity of Movement	10
Execution of Spacing and Transitions	10
Musicality of Execution	10

##### **SHOWMANSHIP (10 points)**

Communication and Projection by Dancers	10
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**TOTAL (100 points): \_\_\_\_\_**



## COED AND ALL-GIRL CHEER SCORING CATEGORIES

### BUILDING SKILLS (30 points)

Stunts	10
Pyramids	10
Tosses	10

### TUMBLING (30 points)

Standing	10
Running	10
Jumps	10

### PERFORMANCE (30 points)

Motions/Dance	10
Choreography	10
Showmanship	10

### CROWDLEADING CHEER (10 points)

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Use of Props/Crowd Involvement	10
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<b>PARTNER STUNT &amp; GROUP STUNT</b>				
	MAXIMUM VALUE	TEAM	SCORE	COMMENTS
STABILITY OF STUNTS/STRENGTHS	20			
FLOW OF ROUTINE	20			
TECHNIQUE AND TECHNICAL DIFFICULTY	20			
PERFECTION OF ROUTINE	20			
OVERALL IMPRESSION	20			
TOTAL				